

Madilyn Harder

Illustration, Animation, Character Design

Toronto, ON
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PROFESSIONAL EXPERIENCE

Families Canada — General Artist, 2D Animator

SEPTEMBER 2024 - FEBRUARY 2025

Created character designs, environment designs, storyboards, and 2D animations for training videos featured in the Nobody's Perfect Parenting Program.

Origin Leadership Consulting — Lead Graphic Designer, Social Media Coordinator

AUGUST 2021 - SEPTEMBER 2025

Performed day-to-day artistic and administrative tasks, such as social media content creation, web design, slidedeck design, and tracking post engagement.

Zack in Time — 2D Character Designer

JANUARY 2023 - APRIL 2023

Designed a diverse library of background characters, and collaborated with director Christian Haynes to create two principle characters.

Bob's World — 2D Character Designer

APRIL 2022 - JUNE 2022

Designed a diverse library of background characters, as well as one principle character.

ADDITIONAL FREELANCE EXPERIENCE

Midnight Miles — Album Cover Illustrator

ONGOING

Blissed Flow Studio — Mural Artist

APRIL 2025

Granny's Basement Podcast — Branding Guide Designer

MAY 2024

Queenslove Adom — Youtube Channel Intro Animator

APRIL 2024

Lucas Penner — "So Well" Music Video Animatic Artist

OCTOBER 2021

SKILLS

ToonBoom Harmony, Adobe Photoshop, Adobe Illustrator, Blender, Autodesk Maya, Davinci Resolve

EXHIBITIONS AND RESIDENCIES

Château D'Orquevaux Artist in Residence

SEPTEMBER 2025

Recipient of the Denis Diderot Grant and the Emerging Artists Grant.

Gallerie Diderot Featured Artist

SEPTEMBER 2025

Donated one piece to the Château D'Orquevaux permanent collection, which is currently on display in Orquevaux, France.

INTRO Runway & Exhibit Featured Artist

MAY 2024

Displayed three digital pieces as part of the INTRO gallery exhibit for Toronto Fashion Week.

EDUCATION

Canterbury Arts High School

GRADUATED 2020

Graduated from the Visual Arts pathway.

Animation Mentor

2020 - 2022

Completed the Autodesk Maya Workshop, Introduction to Body Mechanics and Advanced Body Mechanics. Received industry mentorship from Alison Rutland (Pixar), Steve Cunningham (Disney Television), and Christ Hurtt (Framestore Film).

